

Cognitive Science Major Bonus Classes Fall 2021 ONLY

*if Cognitive Science is your only major, you cannot double count courses that count for CogSci with your distribution requirements. Double majors, please consult an advisor if you have questions.

**only required prerequisites are listed in this column, please consult the course guide for advisory prerequisites

The following courses will count as electives on the tracks indicated:

SUBJECT	#	SEC#	TITLE	TRACK LIST					LSA REQS	TIME	NOTES**
				CRD	COMP	DEC	LANG	PHIL			
EDUC	333	001	Video Games and Learning	3	⊙					TuTh 10:30am-12pm	
EECS	498	001	Introduction to Algorithmic Robotics	3	⊙			⊙	BS	MW 3 - 4:30pm	
EECS	498	008	Intelligent Programming Systems		⊙				BS	TuTh 3:00PM - 4:30PM	By permission of instructor
EECS	545	001	Machine Learning	3	⊙				BS	Multiple sections	Can be used in place of EECS 445
IOE	333	001	Ergonomics	3	⊙					MW 10:30am - 12pm	
LING	492	002	Section titled "Linguistic Theory Across Modalities"	3			⊙			Tu 1:00PM - 4:00PM	
LING	492	003	Section titled "Reverse Engineering the Human Language Faculty"	3			⊙			MW 1:00PM - 2:30PM	
MATH	481	001	Introduction to Mathematical Logic	3				⊙	BS	MWF 12 - 1pm	Students may only take a limited amount of logic courses, please consult with an advisor if planning to enroll in this class
PSYCH	330	001	Section titled <i>Introduction to Neural Circuits</i>	3	⊙	⊙			BS	MW 2:30 - 4pm	prereq: PSYCH 230
PSYCH	356	001	Educational Psychology	4	⊙	⊙				MW 1 - 2:30pm	
PSYCH	402	010	Decision Processes Through Dungeons & Dragons	3		⊙				Tu 2:30PM - 4:30PM	
PSYCH	402	002	Section titled <i>Judgment and Decision-Making</i>	3		⊙		⊙		TBA	prereq: PSYCH 111, 112, 114, or 115
SI	563	001	Game Theory	3		⊙				Th 1 - 4pm	
SI	588	001	Fundamentals of Human Behavior	3	⊙	⊙				WF 8:30 - 11:30am	
THEORY	460	002	Section titled <i>Musicolinguistics</i>	3			⊙			MW 10 - 11:30am	

KEY: ⊙ elective for track

*ULWR distinction depends on semester
stude

***only required prerequisites are listed in this column, please consult the course guide for advisory prerequisites